

# DIVISION A - 4-H SEWING

MONDAY, JULY 2,  $2012 - 10^{AM} - 6^{PM}$ TUESDAY, JULY 3,  $2012 - 9^{AM} - 2^{PM}$ 

## **4-H SEWING - DIVISION A**

Committee: Leslie Hardy

Any class with an asterisk (\*) on the left hand side is eligible to go on to the Kentucky State Fair.

## JUNIOR DIVISION FOR 4-H'ERS AGES 9-13 Unit I – Let's Learn to Sew: Beginner skills

- \* 2000. <u>Clothing Option</u>: Shorts, pants, or skirt with casing waistline (elastic and/or drawstring). Garment must be made from woven fabric and include the following: straight machine stitching, appropriate visible seam finish, and machine stitched hem
- \* 2001. Non Clothing Option: Drawstring backpack or tote bag with fabric handles OR a laundry bag. Item must be made from woven fabric and include the following: straight machine stitching, appropriate visible seam finish, and a casing or machine stitched hem.

## Unit II – Let's Get to the Bottom: Beginner skills

- \*2002. <u>Clothing Option</u>: Skirt, sundress, shorts or pants. Exhibit must be made from woven fabric and include the following: enclosed seams, appropriate seam finish, interfacing, zipper, and a facing or waistband.
- \*2003. Non Clothing Option: Tote bag, purse, garment bag, or gym bag. Exhibit must be made from woven fabric and include the following: enclosed seams, appropriate seam finish, interfacing, and zipper. Prequilted woven fabric is acceptable.

### **Unit III – Top it Off: Beginner skills**

- \*2004. <u>Clothing Option</u>: Shirt, simple jacket, one piece dress with no waistline, cape with a hood or collar, bathrobe, or vest with lining or facing. Garment must be made from woven fabric and include the following: buttons and buttonholes. A simple lining, trim, collar, and sleeves may be included but are not required.
- \*2005. Non Clothing Option: Backpack with lining, applied trim, and button/buttonhole closure.

#### **Unit IV – Stretch Your Knit Skills: Beginner skills**

\*2006. 1 or 2 piece complete outfit made from knit fabric; such as a dress, top and bottom, pajamas, or nightshirt. All garment pieces must be made from knit fabric with a limited amount of one-way stretch; rib knit may be included for neckband and arm/legband trim only.

#### Unit V - Moving On Up: Intermediate skills

\*2007 One-piece complete outfit made from woven fabric; such as a dress, coveralls, or jumpsuit. Item must include at least a zipper and/or buttons and buttonholes. A waistline simple lining, trim, collar, and sleeves may be included but are not required.

#### **Unit VI - Put It All Together**

- \*2008. <u>Clothing Option</u>: 2 or 3 piece complete coordinating outfit; such as warm up suit; dress with jacket or coat, swimwear with cover-up, jacket or shirt with slacks/ skirt. At least one piece must include sleeves and a collar/hood. No simple casings. Fabric choice may be woven, knit or a combination of the two.
- \*2009. Non Clothing Option: Original design tote bag and documentation folder Using Wild Ginger Software, Inc. Wild Things! Software program, select the Tote Bag option and design a bag that includes at least 2 pockets. Be creative with your design. Required elements: at least 2 pockets; minimum size of 12 inches in height and 12 inches in width. Item must have at least one functional zipper; and creative stitchery or applied trim to personalize your bag. Optional elements: lining, other type closure as design dictates [button(s), hook and loop tape, or snap(s)]. If bag is not lined, it is suggested that the seam allowances be finished with a bound seam finish. In the documentation include: your name, your county, the name of the unit, class entered, number of years you have been sewing, cost, and the printed design sheets (one for each pocket selected) from the program, and answers to the following questions:
- 1. How did you choose the size of your tote bag? Did you use any of the default settings in the program?
- 2. Did you have any trouble using the software or printing your pattern? Explain

- 3. Did you download the Wild Things! Program to your home computer or use the program at your county extension office?
- 4. Did you make any changes to your pattern after it was printed? If so, tell what you changed.

#### <u>SENIOR DIVISION: LET'S BE CASUAL- FOR AGES 14-18.</u> Let's Be Casual

- \*2010. <u>Clothing Option</u>: 1 or 2 piece complete outfit made from knit or woven fabric such as a dress, top and bottom, simple pajamas, or robe.
- \*2011. Non Clothing Option: 2 coordinating fashion accessories from the following: wallet, garment bag, purse, backpack or duffel bag. At least one piece must have a zipper.

#### **Dress It Up**

\*2012. 1 or 2 piece complete dressy outfit, such as a dress, suit, pantsuit, sport coat and slacks. Fabric choice may be woven, knit or a combination of the two.

#### **Match It Up**

- \* 2013. <u>Clothing Option</u>: Choose at least one item from each group to make a complete 3 or 4 piece coordinated outfit:
- Shorts, pants, or skirt
   Top, blouse, shirt
   Vest, jacket, sweater
   At least one piece is required to have regulation set in sleeves.

   Fabric choice may be woven, knit or a combination of the two. An accessory item may be included as the fourth piece.
- \*2014. Non Clothing Option: 3 or 4 piece coordinating luggage/travel accessories set. Each piece must have an applied border/trim, pocket and zipper.

#### **Creative Expressions**

- \*2015. <u>Clothing Option</u>: Construct a complete outfit for one of the following activities:
  - · Halloween, theater, or historic costume
  - Uniform for medical, cheerleader, dancer, etc.
  - Riding apparel
- \*2016. Non Clothing Option: Select one of the following and construct a:
  - Fabric doll or animal with a wardrobe of two outfits
  - Machine appliquéd specialty flag or decorative banner (minimum size 24"x 24")

#### Leisure Time- for ages 14-18 with advanced skills.

- \*2017. Clothing Option: 2 or 3 piece complete outfit. Choose from the following:
  - Athletic wear such as leotard, cycling wear, warm-up suit, bathing suit and cover-up, tennis wear
  - Pajamas and robe (must use specialty fabric such as terry cloth, flannel, fleece, nylon tricot)
  - Raincoat and hat or rain suit
- \*2018. Non Clothing Option: Kite (minimum size 2' x 3').

## Formal Affair- for youth ages 14-18 with advanced skills.

\*2019. 1 or 2 piece complete outfit, such as a prom dress, bridesmaid dress, or tuxedo. Fabric choice may be woven, knit or a combination of the two.

Tailor Made- for youth ages 14-18 with advanced skills.

\*2020. Suit, jacket, or coat, made from 100% wool or a least 60% wool blend fabric. Traditional or speed tailoring techniques must be used to create structure in the areas of the neck, shoulder, and hemlines. Do not include non-wool/wool blend coordinates.

## **Upcycle- for youth ages 14-18 with advanced skills.**

- \*2021. Item made from recycled/repurposed garments: Sew/reconstruct a garment or fashion accessory from previously worn garments. Recycled fabric is to be the major component of the item. Recycled garments may be cast-offs from the member's family/friends or purchased at a yard sale or similar low cost source. Additional documentation is required. In documentation include the following: your name, your county, the name of the unit, class entered, number of years you have been sewing; a "before" photo of all recycled items used; source of the recycled garment; how the design was created; and any design drawings that were used in the creation. Items for the home do not fit this class.
  - 2022. Miscellaneous Clothing